
Subject: Re: [SSGM Plugin] RenGooley
Posted by [jnz](#) on Mon, 09 Feb 2009 21:05:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

Caveman wrote on Mon, 09 February 2009 20:57 what gives you/microsoft/anyone the right to read my conversations?

The very fact that they own and run the service.

Caveman wrote on Mon, 09 February 2009 20:57

If such services are going to be used I want to know that its going to happen. So then I can play at another server, thats the point how am I meant to know what server logs and what doesnt when you're secretly reading my PMs?

That's tough luck, either don't send any or find a new game.
