Subject: Re: Int Igt commands? Posted by Lone0001 on Mon, 09 Feb 2009 19:59:11 GMT View Forum Message <> Reply to Message

I don't know and I quite think anyone else knows what you mean please clarify this some and explain exactly what they are, if you mean you want a command that say drops a guard tower that you would have to do it with Scripts.dll which requires some knowledge of C++, or you can try using the Lua plugin for SSGM found here: http://dcomproductions.com/downloads/luaplugin/ Support: http://dcomproductions.com/forums/viewforum.php?f=14

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