
Subject: Re: [SSGM Plugin] RenGooley
Posted by [jnz](#) on Mon, 09 Feb 2009 19:23:42 GMT
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Caveman wrote on Mon, 09 February 2009 18:59 Well then that servers clearly needs to tell you upon joining that your messages can/will be logged and read.

Nope. Not if they don't want to. They don't need to "ask" or "tell" you that they're logging your IP address or serial hash, and nor do they need to tell you that they are logging your private messages.
