
Subject: Re: Orca Vtol Trails

Posted by [Di3HardNL](#) on Sun, 08 Feb 2009 19:31:13 GMT

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I tried editing objects.ddb before to do this, I changed the namepath of the orca to v_Di3_orca or something.

Result was that it worked in LAN but in Multiplayer Internet I got the original vehicle again
