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Subject: IMPORTANT: Information on cheaters spotted in Renegade

Posted by [PiMuRho](#) on Thu, 07 Aug 2003 11:45:58 GMT

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What about the "damage hack"? I've seen it mentioned on here, and today one of my admins banned someone for using it. While I didn't see it myself, the person he kicked was on 52000 points on Mesa, in a 45 minute game on a 24-player server. He was also apparently blowing up the harvester with a single shot.

I'm stil sceptical though - I thought all weapon/damage data was server-side?

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