Subject: How to make the Halolamp?
Posted by Di3HardNL on Sun, 08 Feb 2009 17:46:53 GMT

Hey I want to use the halolamp model, but I dont know how I can make the light so that it starts off sharp light then it gets transperant

Here is a screenshot. It shows the texture is the same color but what settings do I need to put?

I hope somebody can help.

File Attachments
1) HaloLamp.JPG, downloaded 390 times