
Subject: Re: Standing & Running Animation.

Posted by [mr£ÄŞÄ-z](#) on Sun, 08 Feb 2009 17:44:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

Di3HardNL wrote on Sun, 08 February 2009 17:43cnc95fan wrote on Sun, 08 February 2009 11:28Nein Danke. I was just pointing out the retardness of that question.

Dude what is your problem? This kind of answer means you don't know anything about animations so stfu.

I don't exactly know the animation names for running, but there are alot! Since you run different with each type of weapon.

When I search a specific animation i do this:

- Start Renegade
- Look or record the animation which you want to edit.
- Open W3dViewer
- Open Male.w3d (located in HowTo then Character folder)
- Open any animation w3d (for example h_a_6x01.w3d)
- Now you can view them and you can see if its the same as you've seen when you played renegade.

Then you know the name and you can save your animation as that name

Thank you i will try, first i need to reinstall 3DS mAx 2009
