Subject: Re: Renegade X - February Update!
Posted by RTsa on Fri, 06 Feb 2009 00:21:36 GMT

CarrierII wrote on Wed, 04 February 2009 14:06You might want to consider putting in things to do with not stealing vechs, using up mine limits in silly places and other things. Most UT players (the majority of the mods potential playerbase) and used to learning gamemodes from these sorts of videos. Try and pre-empt some of the issues that plague Renegade.
Excellent idea.