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Subject: Re: Ladder Bug

Posted by [rrutk](#) on Wed, 04 Feb 2009 19:06:02 GMT

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StealthEye wrote on Fri, 16 January 2009 13:25It's not actually the vehicle colliding with the ladder, it's the player inside the vehicle becoming a "ghost" to make sure you can get off the ladder without getting stuck if some AI soldier happens to be at the top/bottom place. The reason reentering the vehicle unblocks you is because you will no longer be a ghost after reentering.

I know this because I fixed it a while ago, so yes, it will be fixed in TT. (if you want me to make sure your release will work you can send me a copy and I can test it for you to make sure, there have not been a lot of tests to confirm this because so little maps actually use ladders)

Plz download the new version here and check, if the ladder-bug is fixed with your update

<http://www.renegadeforums.com/index.php?t=msg&th=31953&start=0&rid=2> 2815

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