
Subject: Re: Renegade X - February Update!
Posted by [CarrierII](#) on Wed, 04 Feb 2009 12:06:44 GMT
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You might want to consider putting in things to do with not stealing vechs, using up mine limits in silly places and other things. Most UT players (the majority of the mods potential playerbase) and used to learning gamemodes from these sorts of videos. Try and pre-empt some of the issues that plague Renegade.

(Oh, I kinda... wow... that light tank... can I have a printed poster?)
