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Subject: Re: [HUD] Xbox360 Hud

Posted by [Good-One-Driver](#) on Tue, 03 Feb 2009 03:58:30 GMT

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u6795 wrote on Mon, 02 February 2009 13:50 Honestly I don't like it. The images you used are too pixely, the radar X is too dark and off center, and the ammo count area is just too bright in contrast to the rest.

Thank You For Your Honisty I Will Now Know What To Fix Or What Not To Add Next Time

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