
Subject: Re: Renegade X - February Update!
Posted by [Starbuzz](#) on Mon, 02 Feb 2009 16:15:38 GMT
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Pretty neat stuff with the maps and vehicles. New HUD looks beautiful though I liked the original HUD remake; it looked awesome still.

A bit disappointed with extra info on HUD though would suggest you make a toggle feature for the building info to keep screen clutter-free. I think Renegade X would play a bit differently than Renegade gameplay-wise.
