
Subject: Re: GoldenEye Mod

Posted by [ErroR](#) on Mon, 02 Feb 2009 12:39:33 GMT

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Omar007 wrote on Sun, 01 February 2009 23:39samous wrote on Sun, 01 February 2009 21:30yeash! ok ok! I just suck at W3D modleing (i'm good at sketch up though), ...

=samous

-can't make a website for you though, sry. Actually learning HTML now, literally taking a class on it (for collage credit)

Just make something in Sketch Up (supposing you talk about google sketch up) and export to *.3ds

Than use 3DSMax or GMax to import and than export to W3D as i do
