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Subject: Re: [Script] Hooks.dll  
Posted by [jnz](#) on Mon, 02 Feb 2009 07:08:10 GMT  
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I do plan to add Main\_Think\_Loop hook, Renlog hook, BHS\_Renlog\_Hook, Bio Hook (players joining game), BIATCH hook, Pre-Join hook (map loading) and start button hook (players in the start screen).

The Bio hook may or may not be included because it's difficult to get BIATCH to like it.

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