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Subject: Re: RELEASE: The Virtual Westwood Museum Mod V1.0

Posted by [rrutk](#) on Sun, 01 Feb 2009 14:08:23 GMT

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no, FPS ist quiet good. i have about 80 to 120 FPS alone ingame, thats ok. the buildings have a vis-system, because i used a template.

but i have problems, e.g. with disapearing thin surfaces when going higher with air units.

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