Subject: [WIP] Texture Replacement Mod Posted by Spyder on Sat, 31 Jan 2009 16:05:59 GMT View Forum Message <> Reply to Message

I'm currently working on a mod which will replace most, if not all, map textures in renegade. I am replacing the old textures with more realistic ones, though I can't use their actual High Res version since renegade doesn't support it. Still I think it's looking pretty good and it gives you a whole new impression.

For screenshots, click >>>HERE<<<

Password is: revamped

Please tell me if you like it