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Subject: Re: GoldenEye Mod

Posted by [Reaver11](#) on Sat, 31 Jan 2009 10:00:11 GMT

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Dude with a list of mods that you 'tested' you aren't gonna achieve anything. Especially since you didn't test anything at all.

And if you aren't good at modding yet that can come by actually starting to do it in a mod team. Since you will learn a lot from the others in the mod team. By testing you will learn not much.

Not to be rude but if I had a starting mod I wouldn't recruit testers on start up. Testing is really something in the last phases. (where you test gameplay, small bug hunt etc).

In some cases the beginning phase of a mod is very important. Which makes sure that a mod actually starts. And if you ask me seriously this is a perfect opportunity for you to start the modding

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