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Subject: Re: [request] High Res Vehicle textures  
Posted by [R315r4z0r](#) on Wed, 28 Jan 2009 06:08:08 GMT  
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But the thing is though, I originally had a working Mammoth tank, flame tank, and stealth tank before I downloaded this package.

After I installed it with the new shaders.sdb included, the vehicles that where working before, don't any more, bar the stealth tank.

And I can't revert back because I overwrote my other shaders.sdb.

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