Subject: Re: Hud with building bars
Posted by R315r4z0r on Wed, 28 Jan 2009 04:25:26 GMT

R315r4z0r wrote on Tue, 27 January 2009 21:07I just thought of a compromise!

Screw the health bars, just put the structures.
Is it still functioning? Y/N

Have the structure names lined up and in the color of their respective teams. Once one of the structures is destroyed, gray out the text indicating that it has been destroyed!

Or what about coordinating it with the EVA announcements? Lets say EVA says "GDI Weapons Factory under attack!" To coordinate it, have the structure name flash red for 3-5 seconds (while the announcement is still in the text box)