
Subject: Re: Aggregate

Posted by [ErrorR](#) on Tue, 27 Jan 2009 16:38:30 GMT

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LR01 wrote on Tue, 27 January 2009 18:19 If you have mesh in renx/max, you can name as (nameofemitter).w3d and check the Aggregate option.

Now, I want to have 2 of them, 2 which use the same emitter, naming it the same won't let me export it.

How do I do that then?

(that is also what I don't get on this tut, <http://renhelp.laeubi-soft.de/index.php?tut=53>)
you could make a copy of the emitter with a different name
