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Subject: Re: Hud with building bars

Posted by [Genesis2001](#) on Sat, 24 Jan 2009 17:24:14 GMT

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TANKY wrote on Sat, 24 January 2009 09:10BlueThen wrote on Sat, 24 January 2009 09:51Jesus Christ, guys. It's a fucking HUD. How can you honestly make such a big deal over it? If anything, this hud is the LEAST of our problems, when it comes to cheaters.

I actually finally agree with Gozy on the ridiculous nature of these HUDS and why they should be banned. Of course it does not really compare against the cheaters using the solid cheats like aim, auto-aim, wall-hack...

What this HUD does is simply take away a strategic aspect of the game. In many ways, this destroys the game for the ENTIRE opposing team in a different way compared to one lone cheater sniping in the tunnels with aimbot.

Just imagine if a tech is in base all the time with such an advantage HUD...he will have mine counter, building health meter...the base is virtually secure under a watchful eye that is aided by this HUD. Serious problem here and in no way the "least of our problems."

The mine counter you speak of only shows the TEAM mine count.

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