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Subject: 3dsmax5

Posted by [MonkeyPhonic](#) on Wed, 06 Aug 2003 20:39:42 GMT

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[quote="PiMuRho

All legitimate game developers will have fully licensed copies. No self-respecting studio would run the risk of being hit with a theft conviction, especially when software piracy takes such a large chunk out of the game market.

[/quote]

I can tell you for a fact that there are plenty of companies running illegitimate software, not just of MAX but of various audio and visual apps. Tho this is changing, FACT and STAR are both organisations looking to legitimize games developers, among others.

I'm not saying a developer would have all unlicensed copies, more a case of having a site license for 20 users and having 22 artists. i.e. two unlicensed copies.

As for games piracy, people who work at games companies are as bad as anyone else.

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