
Subject: Re: [HUD] New HUD Version2 - RENGUARD Compatible
Posted by [ErroR](#) on Sat, 24 Jan 2009 12:08:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

pe21789 wrote on Sat, 24 January 2009 12:34 You have newest directX 9?
EDIT: i have dx 9c
