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Subject: Re: Current Work of my Mod

Posted by [mr£ÄŞÄ-z](#) on Wed, 21 Jan 2009 22:40:17 GMT

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Yeah i will, on the other Vehicles, some parts have to be retuextured also, first im trying to fix the weapon animations (Reload anim etc)

Oh yeah i forgot to say, if you enter the Vehicles, then a Soldier will be on the Turret also (but youre still the vehicle gunner)

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