
Subject: Re: Displaying message
Posted by [CarrierII](#) on Tue, 20 Jan 2009 18:10:18 GMT
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Put three players in a server. (or two, and the no gameplay pending patch)

Ban player A from the server.

Players B and C (still in the server) should now page Player A.

Player A (now on the XWIS advanced game listings screen) will hear "yo" but will not see the message on his screen.
