Subject: Re: Hud with building bars
Posted by dr3w2 on Tue, 20 Jan 2009 18:09:34 GMT

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Zack wrote on Tue, 20 January 2009 11:49andr3w282 wrote on Tue, 20 January 2009 10:14And to my knowledge, most servers have not officially confirmed it as being a cheat.

And , ontop of it all, n00bstories has yet to officially confirm it is a cheat, which is the only server i play on.

A lot of people think it is a cheat, and a lot others don't.

edit*

To further my point on the mixed opinions:
    http://www.renegadeforums.com/index.php?t=msg&th=31482&prevloaded=1&
rid=21670&start=0#msg_366174
I haven't been able to figure out keyhooks client side through shaders.dll so that can't be done yet
 Also thats starting to push into the "toggle" kind of things which would support the argument of it being a cheat

Agreed. It's already available so it's not a cheat >.> It just saves one key-stroke. Only downside is it can clutter your display minimizing your view of the battlefield.

Although...if you could make it so when you press 'K', it shows it on the HUD rather than displaying a whole new screen...that'd be a nice feature. (and compromise imho)
I haven't been able to figure out keyhook client side through shaders.dll yet... not sure if it is possible. But even still, a "toggle" would be helpful to those making the argument that it is a cheat