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Subject: Re: Quick question...

Posted by [RTsa](#) on Sun, 18 Jan 2009 17:39:56 GMT

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Since this thread is about C4 bugs..have you fixed the bug where you throw a timed c4 somewhere (on MCT, for example ) and it cannot be disarmed? Rare bug, but sometimes might even cost a game.

(I'm thinking the C4 for some reason goes inside the object it's thrown on, but not sure..)

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