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Subject: Re: Ladder Bug

Posted by [StealthEye](#) on Fri, 16 Jan 2009 19:25:52 GMT

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It's not actually the vehicle colliding with the ladder, it's the player inside the vehicle becoming a "ghost" to make sure you can get off the ladder without getting stuck if some AI soldier happens to be at the top/bottom place. The reason reentering the vehicle unblocks you is because you will no longer be a ghost after reentering.

I know this because I fixed it a while ago, so yes, it will be fixed in TT. (if you want me to make sure your release will work you can send me a copy and I can test it for you to make sure, there have not been a lot of tests to confirm this because so little maps actually use ladders)

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