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Subject: Re: Simple gmax/RenX Animation Question  
Posted by [Veyrdite](#) on Tue, 13 Jan 2009 23:51:14 GMT  
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The reason it flies off is GMAX tweens animations. You can disable the tween between the end frame and the beginning frame by selecting the keyframes on the animation bar and then going to the tab on the right marked the moving wheel. There there are two tween options, for into the current frame and out-of, and by changing the outof tween for all of the last frames to the dotted line tween, they will not tween and instead instantly appear in the next frame's position.

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