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Subject: Re: [Model] M4A1 Colt  
Posted by [Di3HardNL](#) on Tue, 13 Jan 2009 07:18:40 GMT  
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Nice work! I am going to use this good to see you succeeded to add some reflection.

Could you save as p\_rifl.w3d to? Its the model for when someone dies and it drops this rifle Only thing you have to do is add a animation so it spins around

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