
Subject: Re: I have an idea, can it be done?

Posted by [piotrkol1](#) on Mon, 12 Jan 2009 00:58:11 GMT

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Alright I attached JFW_Destroy_Self_timer to the GDI building controller that I put on the map so that takes care of GDI. Now for Nod, what do I attach JFW_Death_send_custom & JFW_Custom_Destroy_Building to and what do I put in for the params for both of them? Also, for the script JFW_Vehicle_Buy_Poke how do i determine where the vehicle appears when it is bought? Because there isn't anything in the script that you fill in for that. Thanks!
