Subject: Re: direct connection

Posted by Lone0001 on Fri, 09 Jan 2009 05:19:50 GMT

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The Server FPS(or SFPS) is supposed to stay at a steady 60 if it is under or above even by 1 or 2(usually if it is above it will only go up by 1 or 2 maybe 3) you will notice a performance drop or the performance won't be steady(won't be steady if it is if it is above) from the server.