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Subject: Re: Little bugs to fix

Posted by [Jamie or NuneGa](#) on Fri, 09 Jan 2009 01:34:25 GMT

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RTsa wrote on Thu, 08 January 2009 22:48: Is the bug where a vehicle randomly disappears and the player inside respawns (and death count goes +1) when two vehicles collide with each other fixed?

I think (not 100% sure) that the vanished vehicle still counts in the vehicle limit, too. This happened in n00bstories server twice in one game today.

Highly annoying.

yea

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