
Subject: Re: Advantage huds

Posted by [R315r4z0r](#) on Thu, 08 Jan 2009 23:09:18 GMT

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Goztow wrote on Thu, 08 January 2009 02:45 You choose to ignore these?

Quote: Let me put it the other way: if I told you I removed your entire radar from the hud to the screen you get when pressing 'j', wouldn't you consider it a disadvantage? If so, then I think I proved my point.

Quote: I propose you can have it on your screen if you have your screen flickering all the time at the same time. Deal?

I didn't choose to ignore, I just didn't see you wrote that.. (short attention spam + short term memory problems doesn't really mix well when reading blocks of text)

However, I see others have chose to ignore:

[R315r4z0r](#) wrote on Wed, 07 January 2009 14:05

I have a test. If you think it is so much of a cheat, then download it and just TRY to use it as a cheat. Because you can try to 'exploit' it all you want, but you are going to fail horribly. If you try to use this HUD as a cheat, then you will only hurt your own game. That's the dividing line and why it shouldn't be considered unfair. [/color]

In all honesty, and off the record (like there is a record....) I've found this HUD to be more of a disadvantage more than an advantage. The only reason why I keep it is because I like its design and the ammo counter bar. I've noticed it has been dramatically harder notice how fast my health gets depleted. In fact, I've been in battles where I think I've had a tank in the green health area when I'm really in the low yellows.

It isn't really a problem with me though because I'm one to enjoy allowing the enemy to have an advantage over me, as it makes it much more fun to play.

But my offer is still there, download it and try to consciously use it as a cheat. You will find that you simply can't.
