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Subject: Out of memory while generating pathfind  
Posted by [rrutk](#) on Thu, 08 Jan 2009 22:03:15 GMT  
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Out of memory while generating pathfind:

I made a new map for version 3.0 of my Mod.  
It's large, but not sooo large (1000x1000 Meters).

I wanted to generate the pathfinding, but got "out of memory"!  
It stopped around 26.000.000 Boxes (from about 29.000.000).

I have 2 GByte RAM. Raising the Windows swap file from 6 GByte to 9 GByte changed nothing???

How can I solve this problem?

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