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Subject: Re: Advantage huds

Posted by [R315r4z0r](#) on Thu, 08 Jan 2009 02:01:43 GMT

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Yes, and since that is the case, who cares?!

You gaining knowledge and thinking in real life is one thing, but the amount of time it takes you to make your character act is a totally different thing.

We are just talking about a fraction of a second faster of you gaining knowledge, and that translates to absolutely no difference in the time it takes your character to react the way you want it to.

I mean, if you are idling, it makes no difference if you gain something a fraction of a second faster or a whole 3 seconds faster because you are going to react the same way and your character wont somehow magically get stronger, faster, or better in any way.

You just need to realize that, although it is technically defined as an advantage, you aren't gaining an edge over anyone else. Even if you are dead set at wanting to play unfairly with this HUD, you simply cannot do so.

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