Subject: Re: direct connection
Posted by slosha on Wed, 07 Jan 2009 20:56:20 GMT

Poskov wrote on Wed, 07 January 2009 14:49i was thinking more along the lines where u use +connect blah blah blah or something like that

Direct Connect:
C:\Westwood\Renegade\Data\game.exe +connect <IP HERE>

if you didn't know the full one it's right there

you can get IP's off the server's website, admins via website or IRC, right click on server in GSA.

I used to use direct connect until i discovered Resurrection, www.icefinch.net. Resurrection is the ideal way to connect to servers. It also gives you address if you right click to the option.