Subject: Re: Renegade API C++ help needed
Posted by reborn on Wed, 07 Jan 2009 18:50:31 GMT

RoShamBo wrote on Wed, 07 January 2009 13:22Just put

requestrandommap();

in Plugin_Load();

Aha, thanks Dan.

Sir Kane wrote on Wed, 07 January 2009 13:41reborn wrote on Wed, 07 January 2009 07:16
You will need to include these libraries:

#include <math.h>
#include <iostream>
#include <time.h>
#include <stdlib.h>

That's headers, not libraries

Indeed, whoops.

Sir Kane wrote on Wed, 07 January 2009 13:41
reborn wrote on Wed, 07 January 2009 07:16
you will need to use namespacestd:

using namespace std;

std:: sucks.

OK