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Subject: Re: hilarius idea

Posted by [BlueThen](#) on Wed, 07 Jan 2009 01:54:07 GMT

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samous wrote on Tue, 06 January 2009 19:23ok, i don't have to have the rays of light yet, but what is the skin for the NORMAL globe in the hand, and what is the name of the HON (overall) skin, and the name of the HON ambient sound?

My guess i can create 4+ walls with an animated rays of light on them. The blank sections would be transparent, b/c you wouldn't be able to attack it anyway. How do you make an animated DDS file? (like the water in ISLANDS) to my knowledge, it's not scrolling, but animated like a GIF avatar or something.

=samous

I believe the animation is hardcoded into the game, rather than the file itself.

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