
Subject: Re: RELEASE - C&C Islands Tunnels
Posted by [Omar007](#) on Tue, 06 Jan 2009 15:50:22 GMT
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Di3HardNL wrote on Tue, 06 January 2009 15:55...

I did have to edit some presets in LE but they were automaticly saved in the .MIX I guess.
Because you don't need any objects.ddb.

...

afaik as soon as you edit something inside the LE presets and save those changes (if you didn't TEMP (transparent + button) them but ADD'ed (+ button) or changed them) you will have a change in your OBJECTS.DDB that means you will have to supply that file too. By TEMP adding another file will be created. Don't know the name atm haven't got LE installed
