
Subject: Re: Beta gunmodles / need texturing help
Posted by [Reaver11](#) on Tue, 06 Jan 2009 11:41:48 GMT
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Good job madracks!

Mayby you could help me out with some of the guns im working on.

Here is my version untexterd and I didnt really save polys as madracks did

There are still alot of unseen and kind unused polys in mine. When I have time I will work on it again.
