Subject: Re: Scripts.dll/ssgm plugins on x64 systems Posted by Ethenal on Mon, 05 Jan 2009 23:41:59 GMT View Forum Message <> Reply to Message

wittebolx wrote on Mon, 05 January 2009 08:10look at the .NET framework ive got a 64bit to, everything works scripts.dll doesn't use the .NET framework in any way.

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