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Subject: Re: Rotatable MRLS 'Turret'

Posted by [Ghostshaw](#) on Fri, 02 Jan 2009 14:21:59 GMT

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We won't touch the MRL. This is a balance change. As for enabling/disabling it server sided, I am not sure the normal MRL is capable of it, but if it is we would still need to transmit this to clients. Theoretically we already provide facilities for it, but I do not know how far we will extend it.

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