Subject: Re: RenHawk Source

Posted by genetix on Fri, 02 Jan 2009 06:18:11 GMT

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andr3w282 wrote on Thu, 01 January 2009 23:29genetix wrote on Thu, 01 January 2009 23:20halo2pac wrote on Thu, 01 January 2009 13:47Well it's been a while, and no one has said I'm not allowed to release it so I'm packing it up and posting it.

I can't wait! Oh, right it would be faster for me to go to the online demo, save the file and decompile it myself...

You posted as if your about to start some legendary task. Last time I checked it would take all of 2 minutes to post something. Even that would be "extra" time.

If you have more then the swf source have you considered actually getting a hold of anyone? Not everyone reads these forums. Just because you can't get on the phone with the manager of Kiss doesn't mean you can release their full cd on the internet...

LOL it amazes me how much your reply has made you look like a tool.

Just an FYI, the creator of renhawk hasn't been around for years, none of the bhs members have the source, and i messaged crimson about it and she didn't seem to care either way. But anyways, none of this changes the fact that you're being a tool.

Oh and PS, look @ his original post for the file.

I'm just enjoying this thats all. I'm seeing a bunch of n00bs that act like they've just solved the internet...

Every person that said they wanted the source has no clue what to do with it. Reminds me of the time when BC's bot was leaked and everyone tried to run it straight as is...

Your first reply represents your knowledge on the subject. andr3w282 wrote on Tue, 30 December 2008 01:11lf you actually "decomposed" it and have the working source that would be fucking awesome.

When you say source, you mean the "Compressor" right? Or everything

I've had my fun. My points proven. The source he has is just the decompiled swf. Anyone remotely smart enough to make it work would have decompiled it on their own a long time ago.