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Subject: Renegade Alert Official Expansion Set Release Date!  
Posted by [General Havoc](#) on Tue, 05 Aug 2003 19:46:51 GMT

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Yeah I'm not involved with the Renegade Alert modification, it's just I tested a load of script for Jonathan Wilson and Dante for the scripts.dll. I do find it interesting though working with them because you can do things that you wouldn't have thought possible in Renegade. Not being a mapper I don't use the scripts on real maps so that's up to the mappers to use them. There could be some very interesting things if I could map because when the scripts are used in combination with each other you can get some great effects.

\_General Havoc

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