
Subject: Re: (Release) The SetBrush Command
Posted by [mr£Ä\\$Ä-z](#) on Wed, 31 Dec 2008 15:18:43 GMT
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I cant see a reason to "Hide" my Code.

Works Very easy, Its a Simple Timer that creates a Object Infront of you, and another Timer kills the Object that always loop, so there is no need to Move a object
