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Subject: Re: Why Is Renegade so Different to C&C tiberian Dawn?

Posted by [liquidv2](#) on Wed, 31 Dec 2008 07:20:59 GMT

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they didn't keep everything exactly the same; it wouldn't have made a good first person shooter

they took the concept of cnc1 and applied it to a fps, and the changes they made turned out pretty well because the game is awesome

as far as the graphics idk, in comparison to like call of duty 4 it looks downright cartooney

RenegadeX might make you feel a little better though

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