First off, I have a question. The green dot on the side of the tiberium rifle uses something other than just the file I use to skin (f_gm_tibr), how do you access this file and change the color of that little annoying green dot?

Secondly, here is the tiberium rifle skin I made, though if I am told how to get to that green dot's file, this is not the final version (even though the change would be very slight). Here it is:

File Attachments
1) f_gm_tibr.dds, downloaded 193 times
2) ScreenShot02.png, downloaded 922 times