Subject: Re: weapon animations Posted by ErroR on Sun, 28 Dec 2008 09:36:23 GMT View Forum Message <> Reply to Message

i wanted that too for my CG and LCG third person models (which I'm damn lazy to finish) i don't really understand what you mean. could u write a tutorial

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums