
Subject: Re: [Release] New HUD with modified shaders.dll [Update read first Post]
Posted by [Ethenal](#) on Wed, 24 Dec 2008 17:30:34 GMT

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andr3w282 wrote on Wed, 24 December 2008 11:27Gen_Blacky wrote on Wed, 24 December 2008 10:48Deathlink can you you compile a release build or give source.

source would be more preferred.

Also required as per the license.
